



中国科学院大学
University of Chinese Academy of Sciences

CS101

网络思维-2

连通性，协议栈

zxu@ict.ac.cn

- 网络思维概述
- 名词术语
- 网页编程
- 连通性
 - 名字空间
 - 网络拓扑
- 协议栈
 - 分组交换
 - Web over Internet
- 网络效应与职业素养

课件中包含教科书未包括的素材引用，特此致谢

什么是网络思维？

- 强调连通性与协议栈的思维方式称为网络思维
- 很多问题涉及用户/数据/算法/部件的连接体，而非单体
 - 连接体就是网络，即多个节点连接或通信的整体
 - 必有连接，可有通信
 - 网络是客体（**object**，宾语）：文献网
 - 全球计算机科学文献网络，节点是文献，连接是引用
 - 有连接，无通信
 - 网络是主体（**subject**，主语）：机群（**cluster of computers**）
 - 机群 算出 文献网；机群的节点之间有通信
- 个人作品实验：动态网页

网页编程

- HTML/CSS/JavaScript入门知识，提升学习能力
- 学习方法建议
 - 将已学到的Go编程知识拓展到Web编程
 - 注意语法不同点，例如每条语句后要加“;”
 - 通过例子学习新知识；实验课有详解，与助教一起做一遍
 - 提升自己的学习与创造性表达
 - 可参考往届同学个人作品库
https://www.solid.things.ac.cn:7245/web_exp



Graphics credit:
Siyue Li
50%时间创造
50%时间开发

https://teacher.solid.things.ac.cn:7243/public/web/Kitty_Band.html

网络思维使人们发现了很多有趣现象

- E.g., what is your **Erdős Number**?
 - Measuring interdisciplinary nature of modern research
 - <https://mathscinet.ams.org/mathscinet/freeTools.html?version=2>
- Paul Erdős（爱尔迪西），匈牙利数学家 (1913–1996)
 - “Master of Collaboration”, 1400篇论文，500合著者
 - Erdős Number = 0 → Erdős himself
 - Erdős Number = 1 → Erdős' coauthor
 - Erdős Number = 2 → Erdős' coauthor's coauthor
 - Erdős Number = 3 → Erdős' coauthor's coauthor's coauthor



金芳蓉教授网站

<https://mathweb.ucsd.edu/~fan/photo/ep.html>

逛博物馆的反思： 从学历史到pagerank

- 前几天去了Harrisburg，逛了两个博物馆...不由得想起中学时候我历史一直不好。出博物馆之后我就开始思考这个问题——我在初高中的一个误区就是，我忽略了事件之间的关系。
- 如果每件事都是一个点的话，那我的错误可能就在于，我过于注重每个点(vertex)内部的样子，却忽略了点与点之间的关系。
- 这似乎对应了网络思维中的连通性。
- 这里书中列出了两条，我觉得恰好能够对应学习历史的方法：



唐寅的博文
2022.05.08

国科大2017级

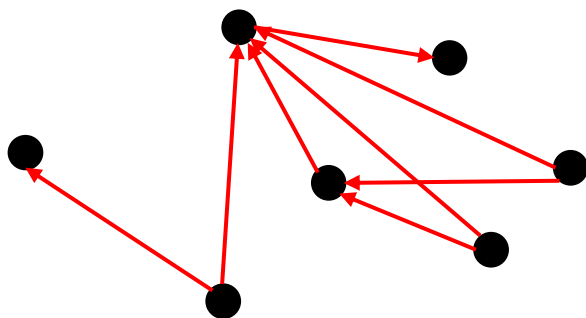
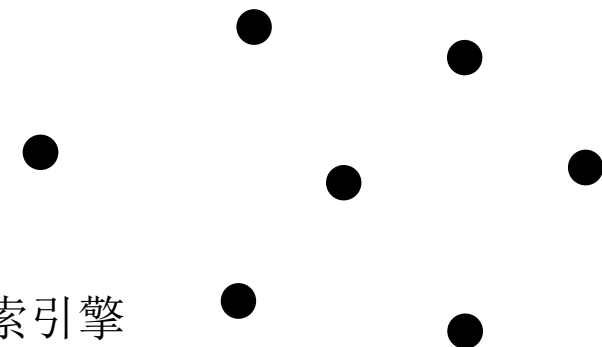
现在美读博士

网络思维催生新概念、新方法

- 第一代 vs. 第二代搜索引擎
- 1st generation search engines
 - Computed search results by matching the keywords in search queries to the contents of webpages (*nodes*)
 - Only utilized **nodes** of the network of webpages
- 2nd generation search engines
 - Around 1996, Jon Kleinberg, Robin Li (李彦宏), and Larry Page observed a phenomenon:
 - Web links also significantly influence the relevance of search results
 - Utilized both **nodes** and **interconnections** to develop the 2G search engines with better results
 - More fully utilizes network thinking and created Google and Baidu, serving billions of users and generating annual revenue over \$100 billion

第一代搜索引擎
只利用了节点

第二代搜索引擎
利用了节点和边



1. Connectivity (连通性, 互联互通)

- 连通性往往用一个图表示
 - Often expressed as a graph $G = \langle V, E \rangle$ of two sets
 - Set of nodes (vertices): $V = \{v_1, v_2, \dots, v_n\}$
 - Set of edges (links): $E = \{e_1, e_2, \dots, e_m\}$
- Connectivity studies *naming* and *topology* problems
 - Naming: How to name the nodes of a network? How to find a specific node? How to refer to a specific node? 如何命名网络的节点、发现节点、指向节点?
 - How are the nodes interconnected? Does the network structure change over time? 网络拓扑如何变化?

- Undirected

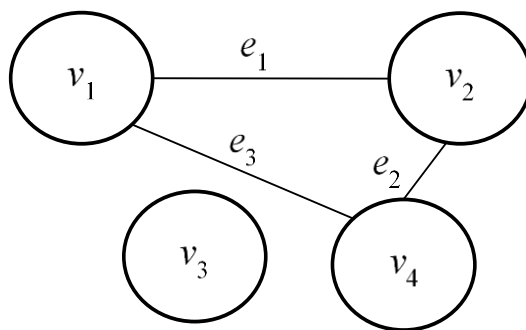
- $V = \{v_1, v_2, v_3, v_4\}$

- $E = \{e_1, e_2, e_3\}$

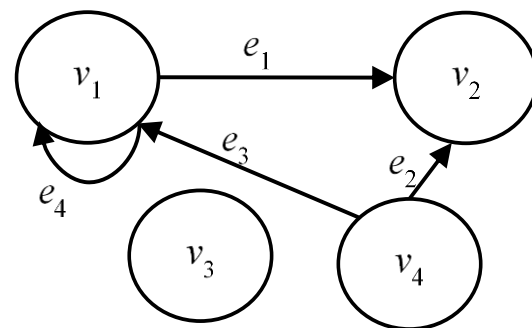
- Directed

- $V = \{v_1, v_2, v_3, v_4\}$

- $E = \{e_1, e_2, e_3, e_4\}$



undirected graph



directed graph

1.1 Naming 命名与名字空间

- Every network has one or more **namespaces**
 - Consisting of all names specified by a naming scheme
 - Naming scheme: a function mapping a legitimate string to a node or an edge
 - 一个名字是一个合法字符串

1.1 Naming 命名与名字空间

- Every network has one or more **namespaces**
 - Consisting of all names specified by a naming scheme
 - Naming scheme: a function mapping a legitimate string to a node or an edge
 - Specified by a standards body 命名方法往往由志愿者社区标准确定
 - Institute of Electrical and Electronics Engineers (IEEE) 国际电气与电子工程师协会
 - Internet Engineering Task Force (IETF) 国际互联网工程任务组
 - World Wide Web Consortium (W3C) 万维网联盟

Namespace	Instance	Remark on naming schemes
Personal name	Joan Smith	Personal names in a country
WeChat user	中关村民	Any legitimate string per WeChat standard
URL	cs101.ucas.edu.cn/中文/	Universal Resource Locator of a webpage
Internet site	www.ict.ac.cn	Any domain name by IETF standards
Email address	z xu@ict.ac.cn	userName@domainName
IP address	159.226.97.84	Internet Protocol address per IETF standards
Phone number	189-6666-8888	11 decimal digits by Telecom provider standards
MAC address	00-1E-C9-43-24-42	12 hexadecimal digits per IEEE standards

命名涉及三个概念

- **名字**（name）是最广的概念，指代某个实体（entity）
 - 实体往往是网络中的节点，也可以是边
 - 例如，同学们用Go语言编程时使用的变量名 `studentGender := 0`
- **地址**（address）是可直接用于访问所指代实体的名字
 - 例如，采用地址运算符获得的地址 `&studentRank`
 - 例如，汇编语言程序看见的内存地址
 - 不是地址的名字需要转换成地址才能直接访问实体
- **标识符**（identifier，ID）是可唯一标识所指代实体的名字
 - 在某个范围内唯一
 - 例如，一个自然人的身份证号
 - 例如，万维网网址 URL

Naming issues and considerations

- **Uniqueness.** Does a name map to a unique node? 唯一性
 - The email address namespace enjoys uniqueness, but the namespace of personal names of a country's population does not have uniqueness. There may be multiple persons named Joan Smith, causing *name conflicts*, which in turn may lead to wrong connections.
- 可与身份证号比较（教科书121页）

Namespace	Name (a legitimate string)	Uniqueness
Personal name 自然人姓名	Joan Smith	?
WeChat user 微信用户名	中关村民	?
URL 万维网网址	cs101.ucas.edu.cn/中文/	?
Internet site 因特网域名	www.ict.ac.cn	?
Email address 电子邮件地址	zxu@ict.ac.cn	?
IP address IP地址	159.226.97.84	?
Phone number 手机号码	189-6666-8888	?
MAC address MAC地址	00-1E-C9-43-24-42	?

Naming issues and considerations

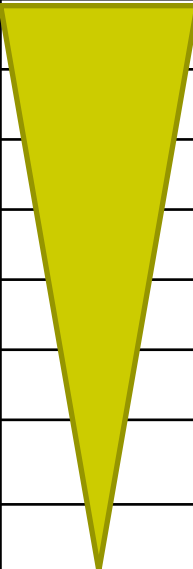
- *Uniqueness*. Does a name map to a unique node?
 - The email address namespace enjoys uniqueness, but the namespace of personal names of a country's population does not have uniqueness. There may be multiple persons named Joan Smith, causing *name conflicts*, which in turn may lead to wrong connections.

Namespace	Name (a legitimate string)	Uniqueness
Personal name	Joan Smith	No
WeChat user	中关村民	No
URL	cs101.ucas.edu.cn/中文/	Yes
Internet site	www.ict.ac.cn	Yes
Email address	zxu@ict.ac.cn	Yes
IP address	159.226.97.84	Yes
Phone number	189-6666-8888	Yes
MAC address	00-1E-C9-43-24-42	Yes

Naming issues and considerations

- *Friendliness*. Are the names user-friendly, i.e., understandable by humans?
用户友好性：是否对人（用户）友好，便于用户理解？
 - The eight name schemes in Table have roughly decreasing user friendliness
 - "Joan Smith" is much more understandable than "00-1E-C9-43-24-42", which is the name of the network interface circuitry in a computer, also called MAC address

Namespace	Name (a legitimate string)	User Friendliness
Personal name	Joan Smith	Yes
WeChat user	中关村民	Mostly Yes
URL	cs101.ucas.edu.cn/中文/	Somewhat friendly
Internet site	www.ict.ac.cn	Somewhat friendly
Email address	z xu@ict.ac.cn	Somewhat friendly
IP address	159.226.97.84	No
Phone number	189-6666-8888	No
MAC address	00-1E-C9-43-24-42	No



Naming issues and considerations

- *Autonomy*. Can a user create or change a name on his own? 自主性
 - Autonomy has the advantage of convenience, but may lead to chaos
 - One may change a URL, but Web links to the old URL become invalid
 - Creating or modifying a name may need to go through a centralized process
 - Involving an authority of name registry

Namespace	Name (a legitimate string)	Autonomy
Personal name	Joan Smith	?
WeChat user	中关村民	?
URL	cs101.ucas.edu.cn/中文/	?
Internet site	www.ict.ac.cn	?
Email address	z xu@ict.ac.cn	?
IP address	159.226.97.84	?
Phone number	189-6666-8888	?
MAC address	00-1E-C9-43-24-42	?

Naming issues and considerations

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Namespace	Name (a legitimate string)	Autonomy
Personal name	Joan Smith	Yes
WeChat user	中关村民	Mostly Yes
URL	cs101.ucas.edu.cn/中文/	Hierarchically Centralized
Internet site	www.ict.ac.cn	Hierarchically Centralized
Email address	z xu@ict.ac.cn	Hierarchically Centralized
IP address	159.226.97.84	Hierarchically Centralized
Phone number	189-6666-8888	Choose from a centralized pool
MAC address	00-1E-C9-43-24-42	Hierarchically Centralized

Naming issues and considerations

- *Name conversion.* An entity can have two namespaces.
 - The Internet site with domain name `www.ict.ac.cn` and IP address `159.226.97.84`
 - The Domain Name System (**DNS**) converts a domain name to its IP address
DNS将互联网域名转换为IP地址
 - `http://www.ict.ac.cn` → `http://159.226.97.84`
- Two types of IP addresses are used today **两类IP地址**
 - **IPv4 addresses** use **32 bits** and can generate 2^{32} different IP addresses
 - Each IPv4 address is organized as a 4-field format `xxx.xxx.xxx.xxx` such as `159.226.97.84` **IPv4地址通常写成“.”区分开的4个字段，每个从0到255**
 - Each field is a decimal number from 0 to 255 **159.266.97.84是非法的**

Naming issues and considerations

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 - Each field is a decimal number from 0 to 255 **159.266.97.84是非法的**
 - **IPv6 addresses** use **128 bits** and can generate 2^{128} different IP addresses
 - *** Each IPv6 address is an 8-field format (colon-hexadecimal form)
XXXX:XXXX:XXXX:XXXX:XXXX:XXXX:XXXX:XXXX
such as 2001:0db8:85a3:0000:0000:8a2e:0370:7334
 - *****IPv6地址通常写成“:”区分开的8个字段，每个包含4个Hex数**

Naming issues and considerations

- *Name conversion.* An entity can have two namespaces.
 - The Internet site with domain name www.ict.ac.cn has an IP address 159.226.97.84
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 - Each IPv4 address is organized as a 4-field format xxx.xxx.xxx.xxx such as 159.226.97.84 **IPv4地址通常写成“.”区分开的4个字段**
 - Each field is a decimal number from 0 to 255 **159.266.97.84是非法的**
 - **IPv6 addresses** use **128 bits** and can generate 2^{128} different IP addresses
 - *** such as 2001:0db8:85a3:0000:0000:8a2e:0370:7334
- IPv4 addresses exhaustion occurred as of November 2019
 - There are $2^{128-32} = 2^{96}$ times as many IPv6 addresses as IPv4 addresses **2019年11月，全球IPv4地址已穷尽**

万维网网址 URL

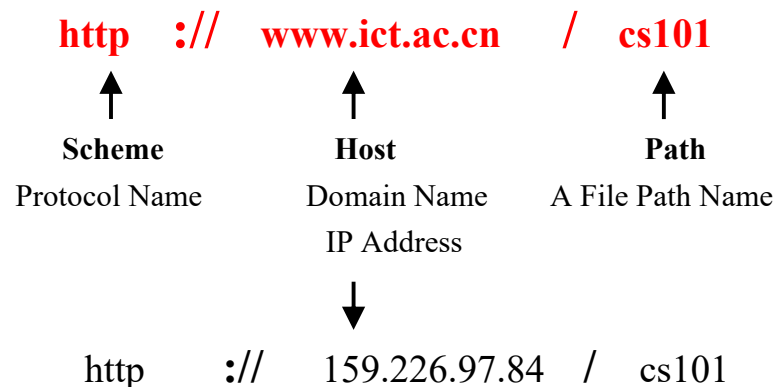
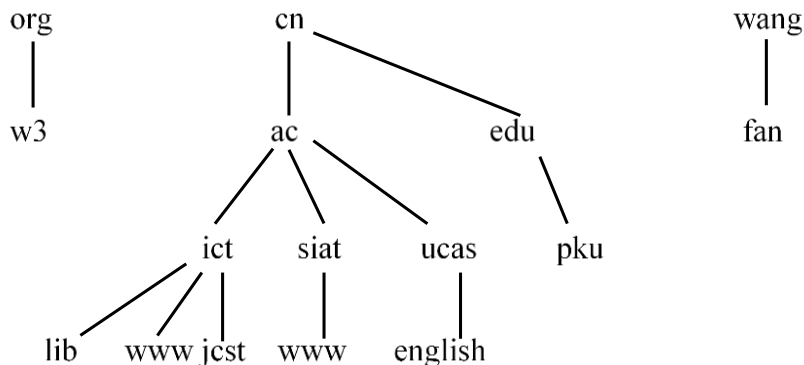
- Uniform Resource Locator 入门知识

http	://	cs101ucas.edu.cn	/中文/
协议		网站（域名或IP地址）	路径

- 其他协议：
 - file: 访问本计算机的文件
 - ftp: 访问互联网上任意计算机的文件
 - https: 安全地访问Web资源
 - mailto: 访问电子邮件地址

Domain name hierarchy and URL

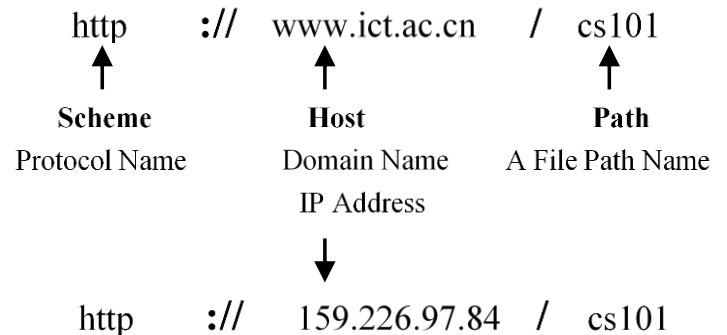
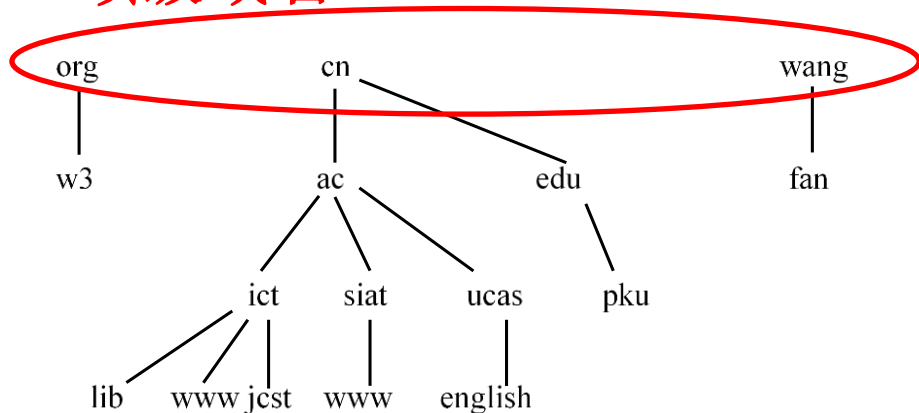
- 给定域名树，What is the URL of the homepage 首页 of the following institutions?
 - Fan Wang
 - Journal of Computer Science and Technology
 - Peking University
 - Shenzhen Institute of Advanced Technology
 - The World Wide Web Consortium
 - The University of Chinese Academy of Sciences
- Check your answers by accessing the URLs



Domain name hierarchy and URL

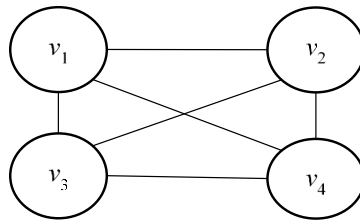
- What is the URL of the homepage of each of the following institutions? What is the **top-level domain**?
 - http://fan.wang/ wang
 - http://jcst.ict.ac.cn/ cn
 - http://pku.edu.cn/ cn
 - http://www.siat.ac.cn/ cn
 - http://w3.org/ org
 - http://English.ucas.ac.cn cn

顶级域名

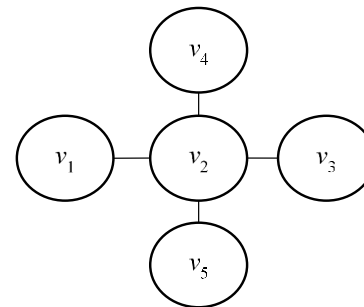


1.2 Topology 网络拓扑

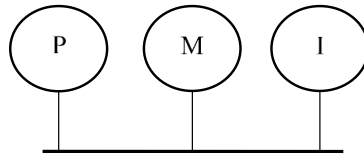
- Three types of networks 静态网络、动态网络、演化网络
 - A **static network** does not change nodes and edges
 - A **dynamic network** does not change nodes; may change edges
 - At one moment, the bus connects the processor (P) and the memory (M)
 - At the next moment, the bus connects the memory (M) and an input device (I)
 - The bus supports a *shared-media network*, while the crossbar supports a *switching network*
- An **Evolutionary network** change both nodes and edges over time
 - Internet, WWW



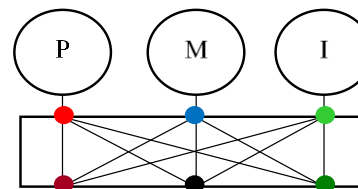
(a) A fully connected graph



(b) A star network



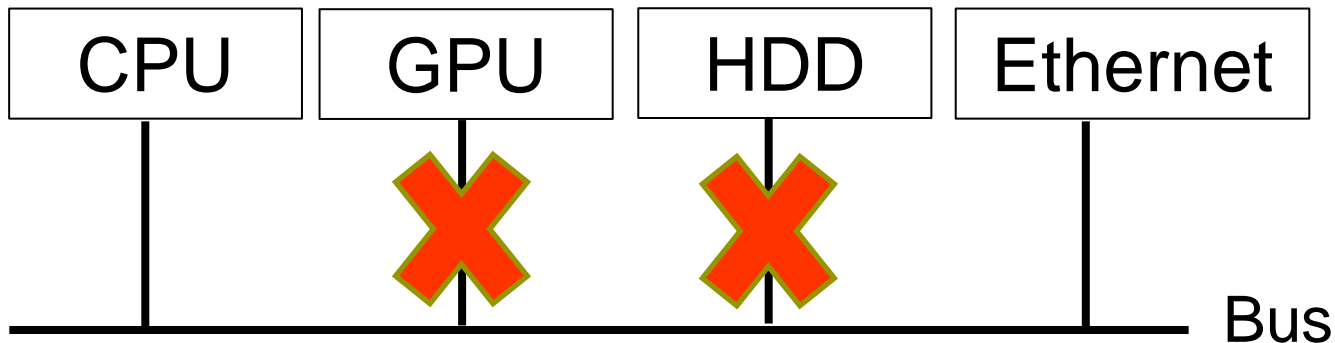
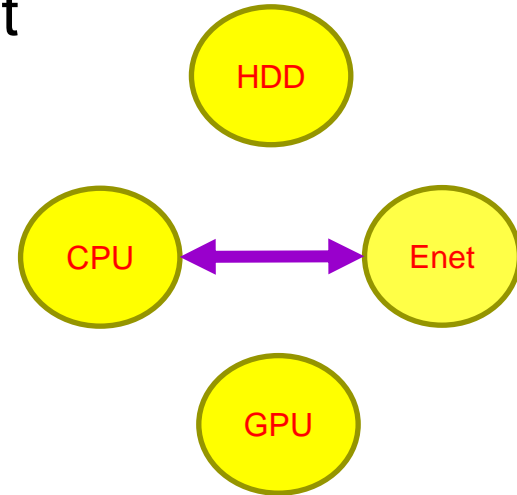
Nodes connected by (c) a bus



(d) a crossbar switch

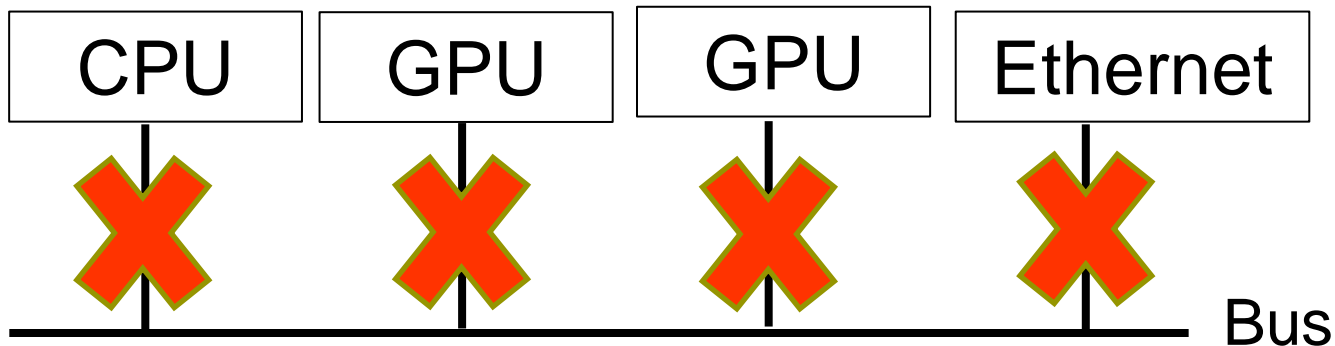
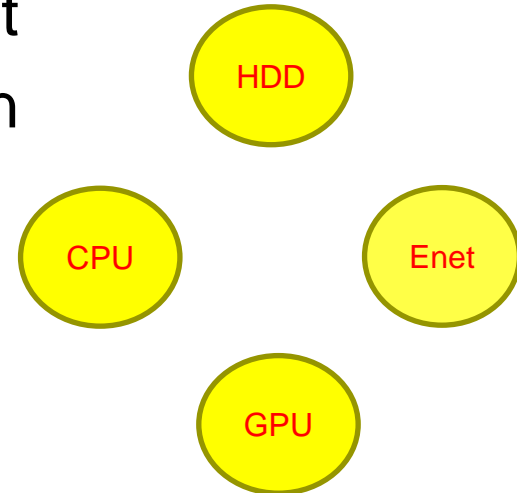
How does a dynamic network work?

- Bus arbitration 总线仲裁例子
 - Time interval 1: CPU connects to Ethernet



How does a dynamic network work?

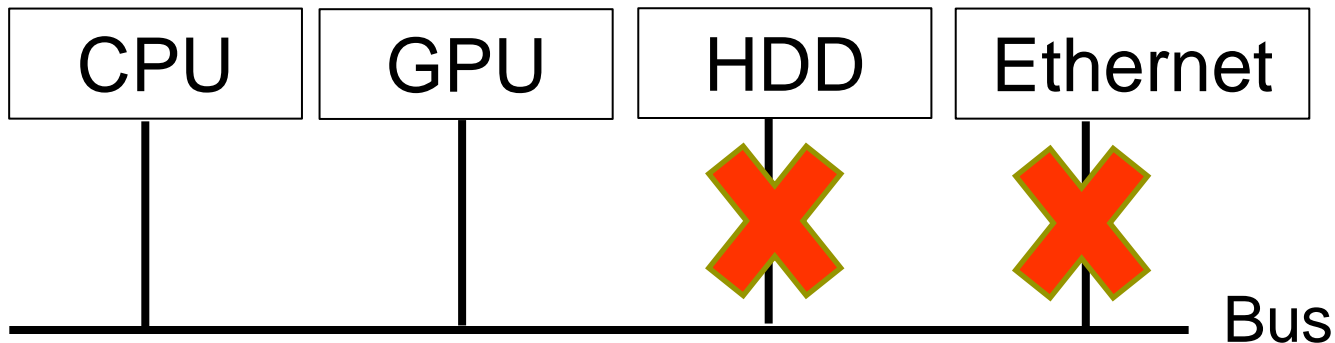
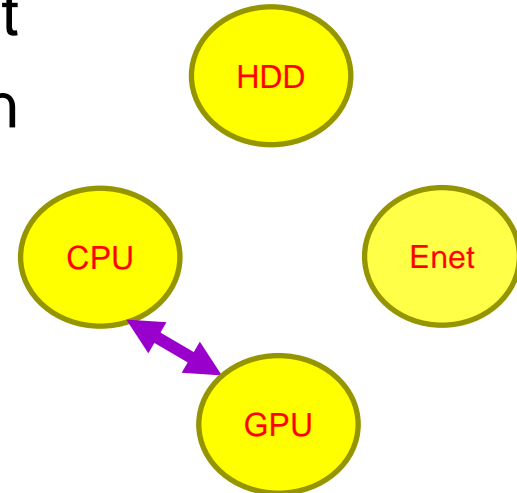
- Bus arbitration
 - Time interval 1: CPU connects to Ethernet
 - End of interval 1: Bus arbitration operation
 - Switch to a new connection



How does a dynamic network work?

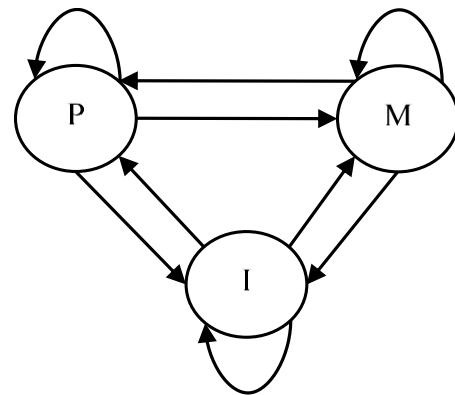
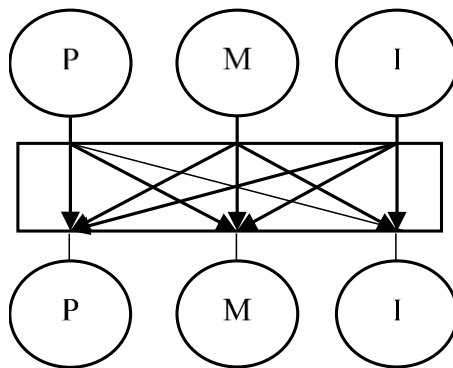
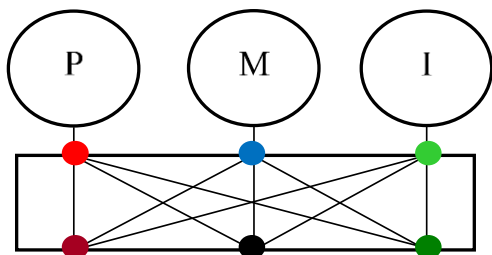
- Bus arbitration

- Time interval 1: CPU connects to Ethernet
- End of interval 1: Bus arbitration operation
 - Switch to a new connection
- Time interval 2: CPU connects to GPU



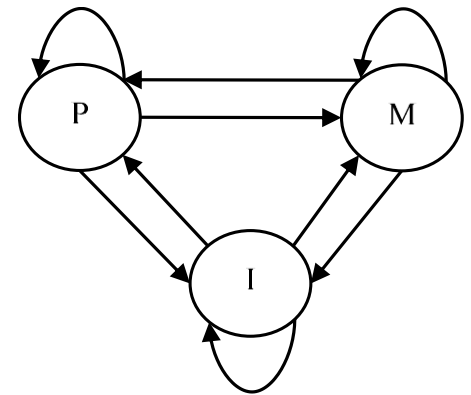
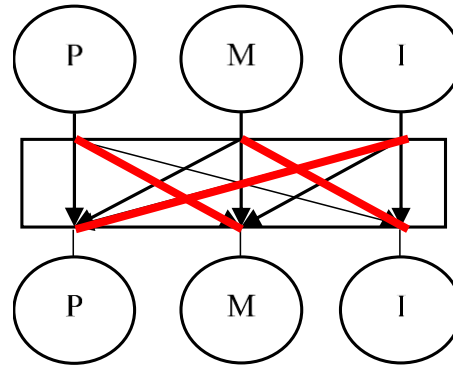
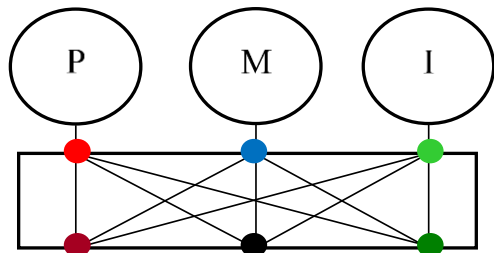
Switch 交换机 交叉开关，比总线成本更高

- All nodes of the network are dynamically connected
 - Switch = dynamic fully-connected network



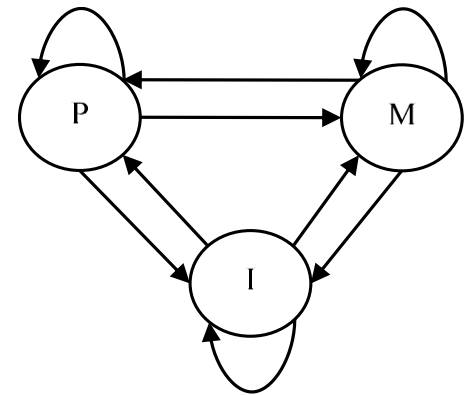
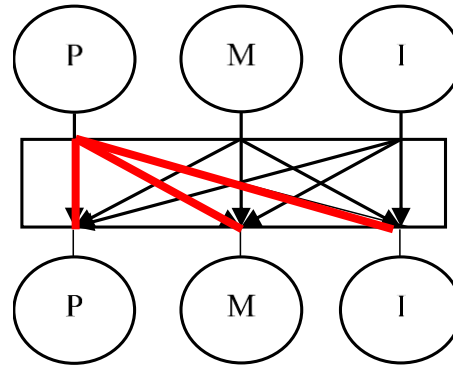
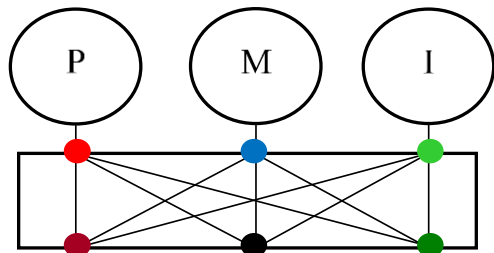
Switch 交换机 交叉开关, 可实现任意连通

- All nodes of the network are dynamically connected
 - Switch = dynamic fully-connected network
- Can be configured to realize any connection
 - Interval 1: Permutation, $\{P \rightarrow M, M \rightarrow I, I \rightarrow P\}$



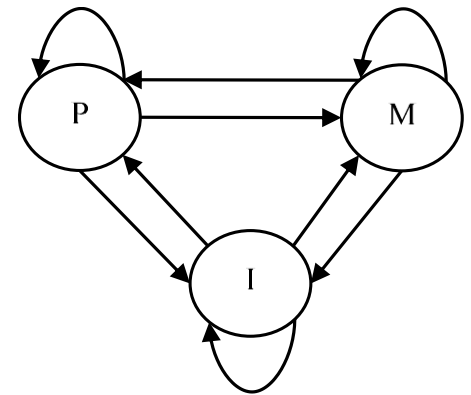
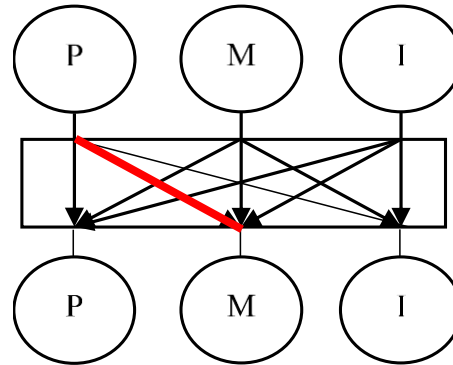
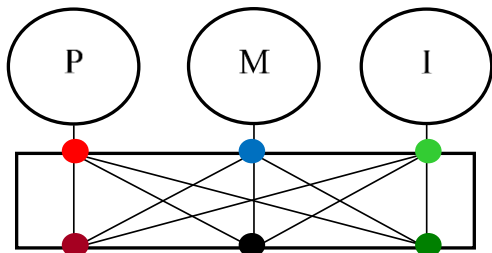
Switch 交换机 交叉开关

- All nodes of the network are dynamically connected
 - Switch = dynamic fully-connected network
- Can be configured to realize any connection
 - Interval 1: Permutation, $\{P \rightarrow M, M \rightarrow I, I \rightarrow P\}$
 - Interval 2: Broadcast, $\{P \rightarrow P, P \rightarrow M, P \rightarrow I\}$



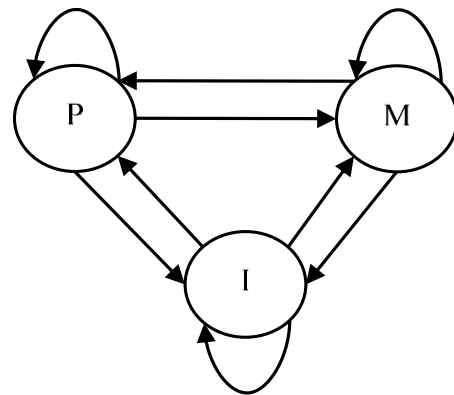
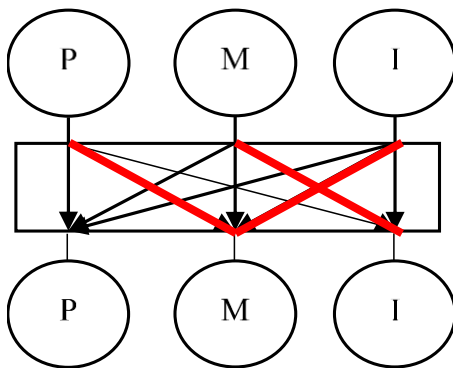
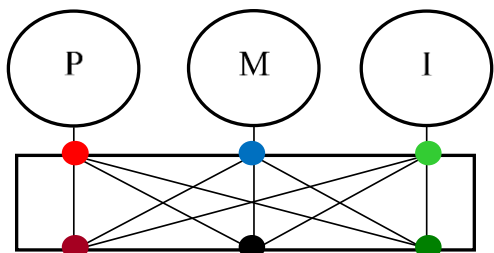
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 - Interval 3: Point-to-point, $\{P \rightarrow M\}$



Switch 交换机 交叉开关, 可实现任意连通

- All nodes of the network are dynamically connected
 - Switch = dynamic fully-connected network
- Can be configured to realize any connection
 - Interval 4: $\{P \rightarrow M, M \rightarrow I, I \rightarrow M\}$ 不行!
 - 可实现任意无冲突连通



课堂小测验

- 姓名: 学号:
- 假设WebServer.go已经在你的笔记本电脑上运行。请指出下述哪一个URL是正确的，即用你的笔记本电脑上的浏览器访问不会出错（）
 - A. mailto://cs101.ucas.edu.cn/中文/
 - B. file://localhost:8080/
 - C. https://localhost:8080/
 - D. http://127.0.0.1:8080/



2. Protocol stack 协议栈

- A network uses a **protocol stack** to communicate messages
 - A set of layers of protocols
 - We focus on one stack

- Key terms

- Message and packet
消息 vs. 分组（包、数据包）
 - Packet is part of a message
- Circuit switching
versus packet switching
线路交换 vs. 分组交换
- The Web over Internet stack
 - HTTP
 - TCP
 - IP
 - Ethernet or WiFi
 - Wired or wireless

互联网协议栈

The Web over Internet Stack

Layer	Protocol	Purpose
Application Layer Layer 5	HTTP	Access hypertext resources on a Web server from a Web client
Transport Layer Layer 4	TCP	Reliably transfer packets between two Internet hosts
Network Layer Layer 3	IP	Transfer packets between two Internet hosts in the best-effort way
Data Link Layer Layer 2	Ethernet, WiFi	Reliably transfer packets between two homogeneously connected devices
Physical Layer Layer 1	Wired or wireless, electrical or optical, cables or waveforms	Provide physical communication channels Transfer signals of individual bits

2.1 线路交换与分组交换（包交换）

- 两种主要的通信方法
 - 传统的电话通信采用线路交换，计算机网络采用分组交换
- 线路交换（circuit switching）
 - 假设A与B要通话
 - 建立一条从A到B的物理线路
 - 在整个通话时间，这条物理线路一直被A和B的会话独占
 - 使用了上百年，质量好，但通信线路效率低（2%）

线路交换与分组交换

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 - 传统的电话通信采用线路交换，计算机网络采用分组交换
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 - 建立一条从A到B的物理线路
 - 在整个通话时间，这条物理线路一直被A和B的会话独占
- 分组交换（**packet switching**）
 - 假设A要送一条消息给B
 - 将消息拆成很多小单元，称为“包”或“分组”（**packet**）
 - 通信线路每个时刻只在传输一个包
 - 但在1秒钟的时间内，通信线路传递来自多个用户的多个消息的包
 - 100个用户感受到：多条消息同时在一物理线路上传播

包格式 A packet has two parts

header and body

- Packet **body** is the payload data 包体是载荷数据
- Packet **header** holds various metadata 包头是元数据
 - **Addresses** of source and destination nodes 地址
 - **Error check information**, e.g., Cyclic Redundancy Check (CRC) 查错
 - Other information, e.g., control information 其他控制信息
- Part of header may come after body
- Think of post mail
 - Body = Letter 包体 = 信
 - Header = Envelop 包头 = 信封

Format of an Ethernet packet

7 bytes	1 byte	6 bytes	6 bytes	2 bytes	46-1500 bytes	4 bytes
Preamble	Frame Delimiter	Destination MAC Address	Source MAC Address	Type	Data (Payload)	CRC

以太网与WiFi的帧格式

字节数		包头				包体	总计
		地址	查错	其他	小计		
以太网 802.3	最小包	12	4	10	26	46	72
	最大包	12	4	10	26	1500	1538
WiFi 802.11	最小包	24	4	6	34	0	34
	最大包	24	4	6	34	2312	2346

以太网 (IEEE 802.3) 帧格式

7 bytes	1 byte	6 bytes	6 bytes	2 bytes	46-1500 bytes	4 bytes
Preamble	Frame Delimiter	Destination MAC Address	Source MAC Address	Type	Data (Payload)	CRC

WiFi (IEEE 802.11) 帧格式

2 bytes	2 bytes	6 bytes	6 bytes	6 bytes	2 bytes	6 bytes	0-2312 bytes	4 bytes
Frame Control	Duration	Address 1	Address 2	Address 3	Sequence	Address 4	Data (Payload)	CRC

Circuit switch

vs.

packet switch

Assumptions for both systems:

(1) 10 Mbps; (2) all three tasks start at 0; (3) ignore all overheads

Autumn.bmp, 9.14 MB
hamlet.txt, 182 KB
ucas.bmp, 810 KB

互联网不用
线路交换

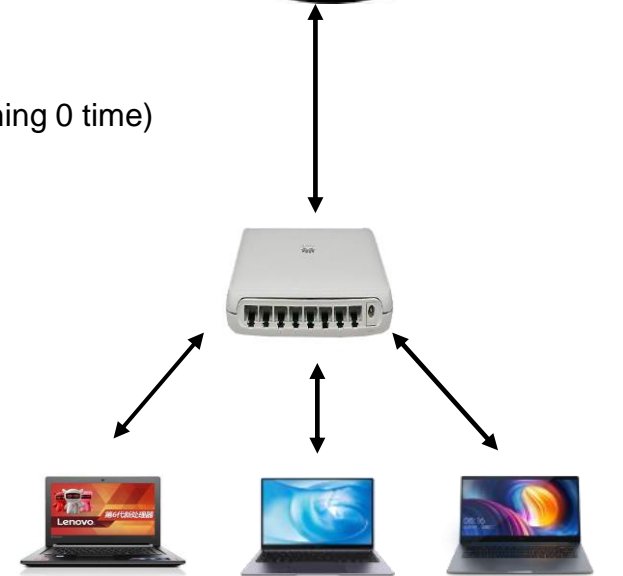
左边是一个
假想例子

Establish an end-to-end circuit for Autumn.bmp (assuming 0 time)
0-7.31s, transmitting **Autumn.bmp**



Smith Wang Zhang

Autumn.bmp, 9.14 MB
hamlet.txt, 182 KB
ucas.bmp, 810 KB



Smith Wang Zhang

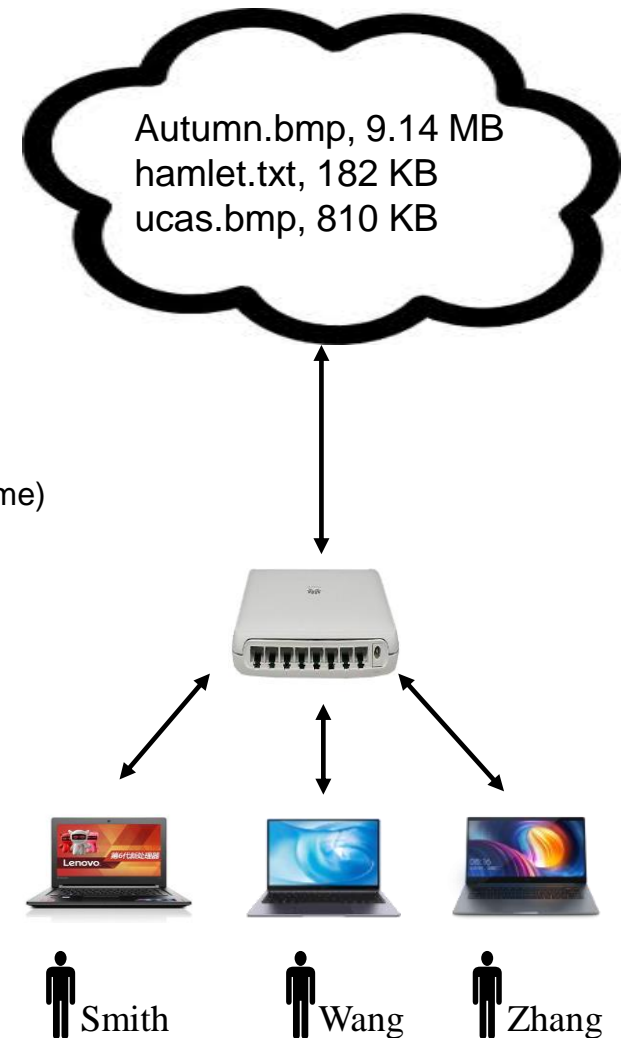
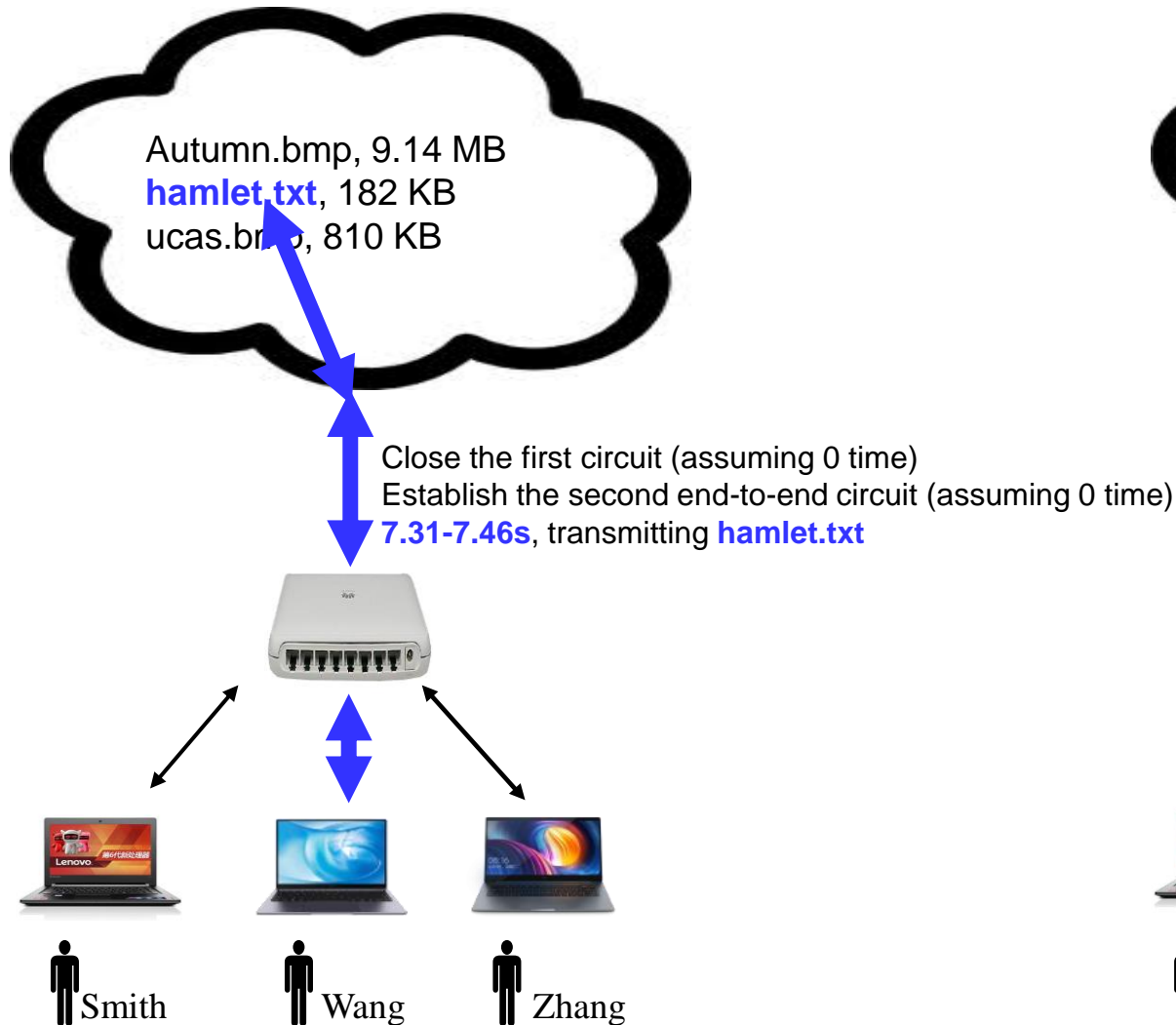
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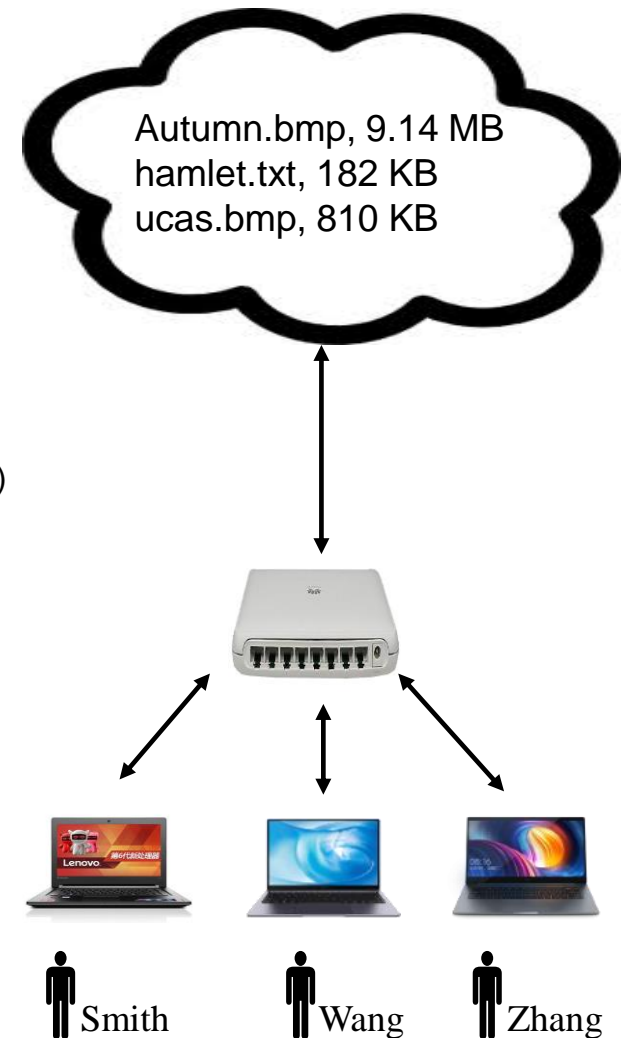
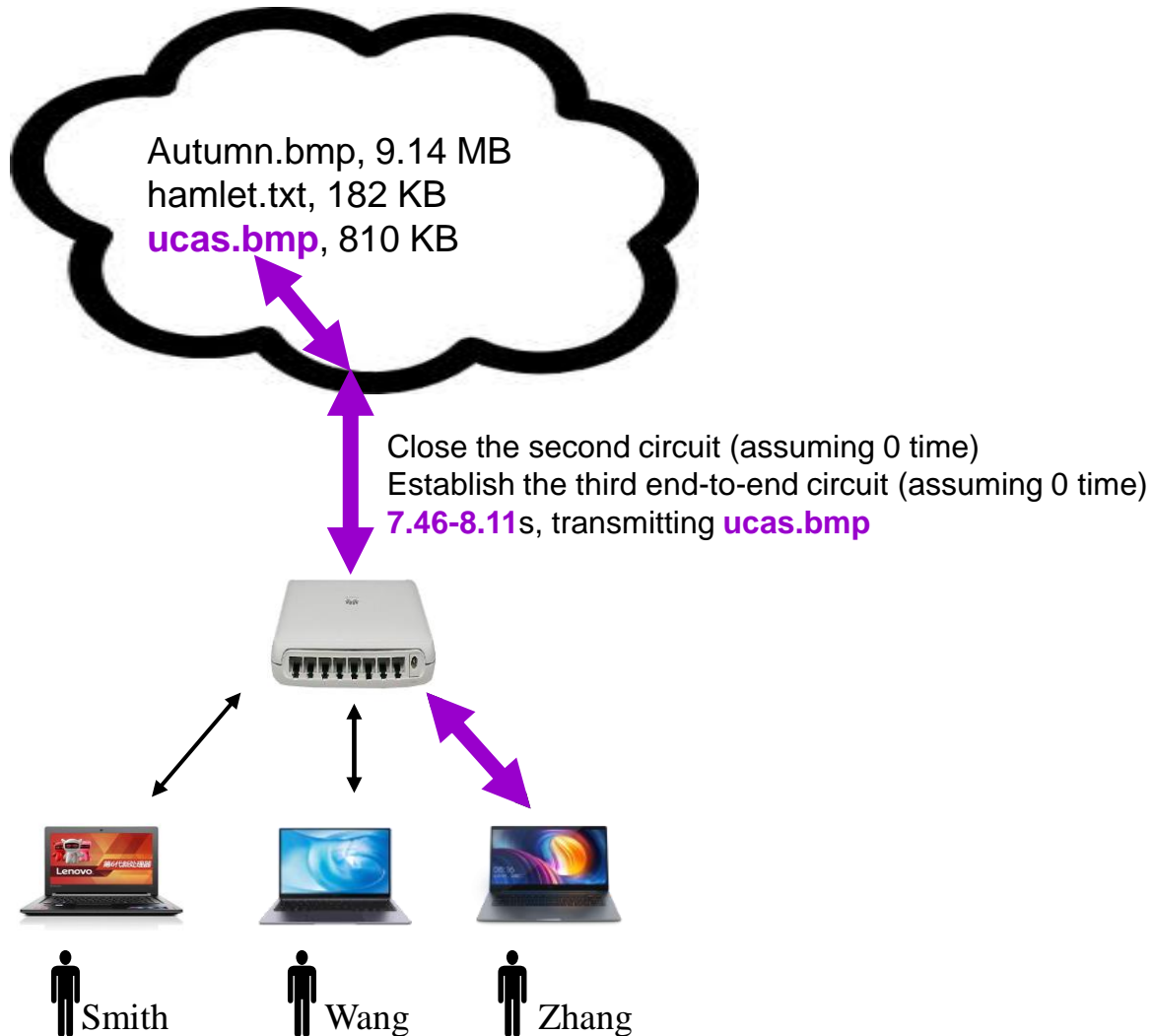
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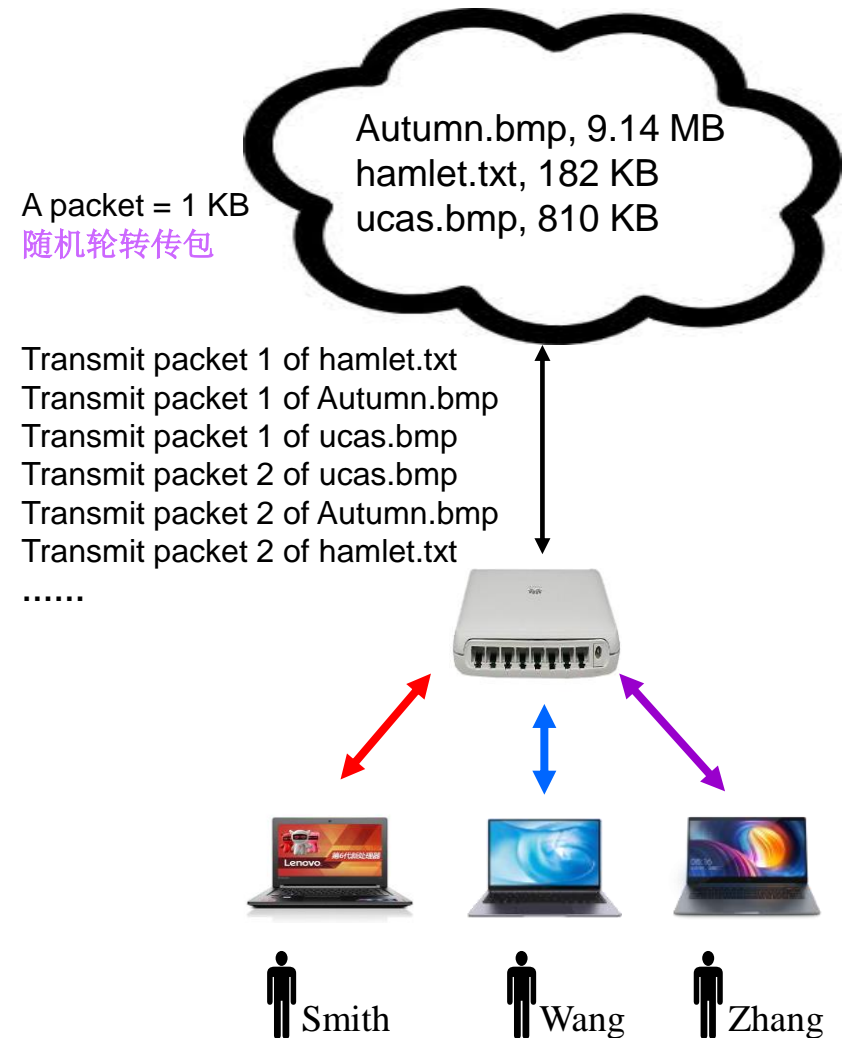
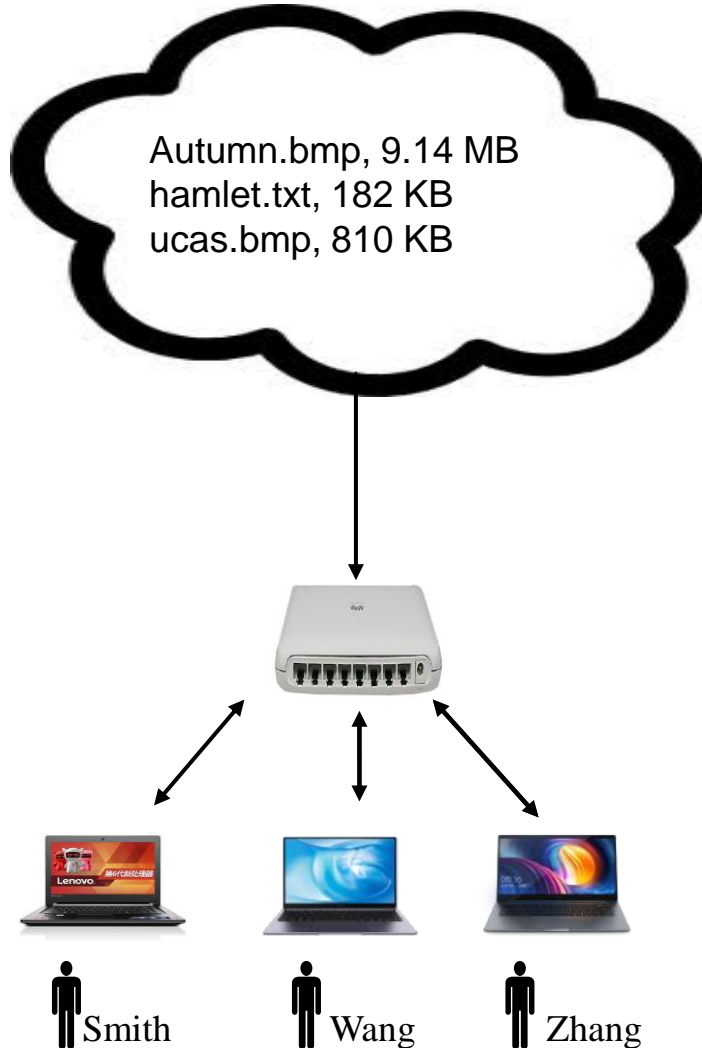
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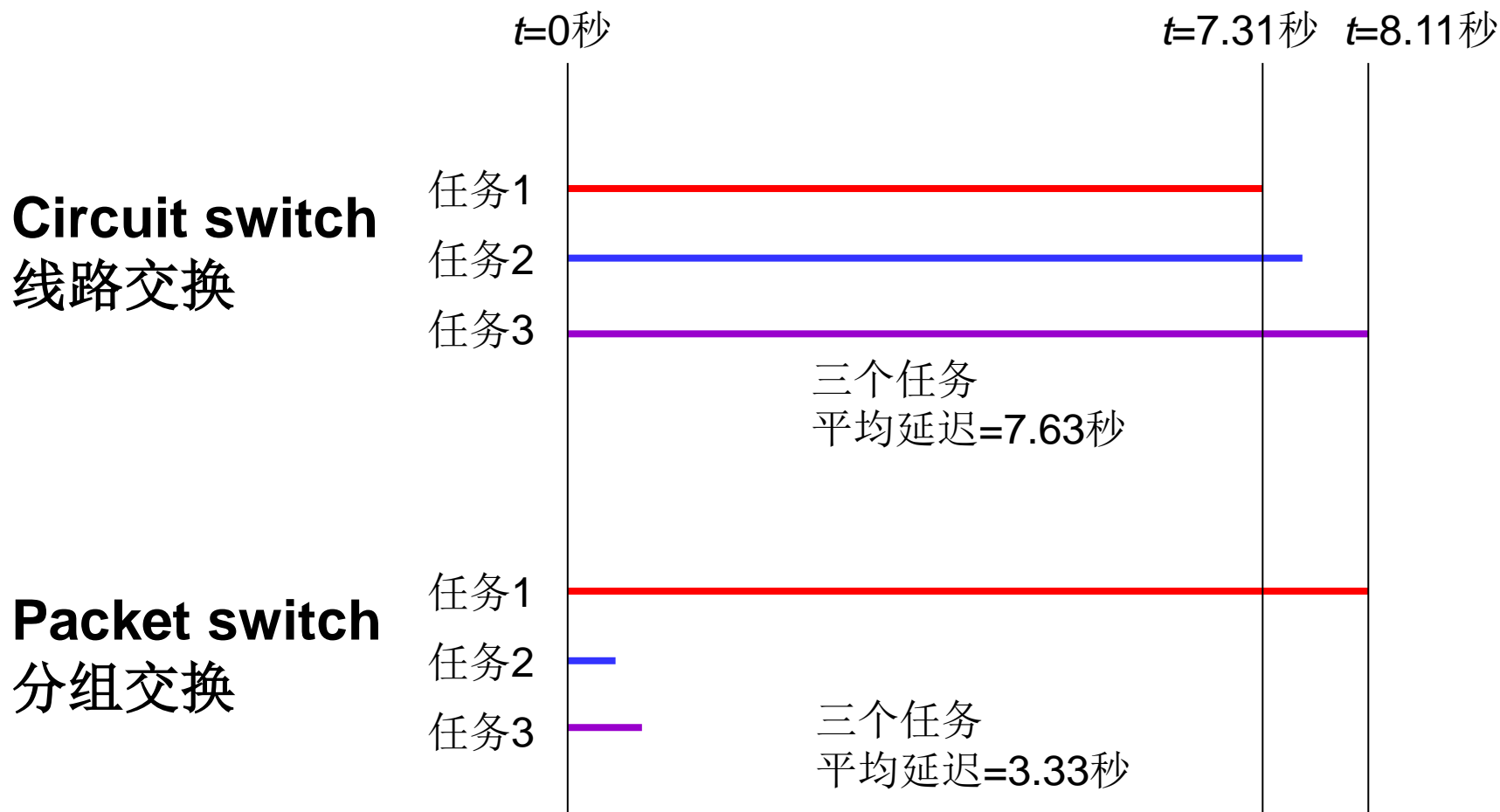
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假设三个下载任务使用10 Mbps带宽资源

平均延迟更小

任务1没有阻塞其他任务



2.2 Protocol stack 协议栈

- A network uses a **protocol stack** to communicate messages
 - A set of layers of protocols
 - We focus on one stack

- Key terms

- Message and packet
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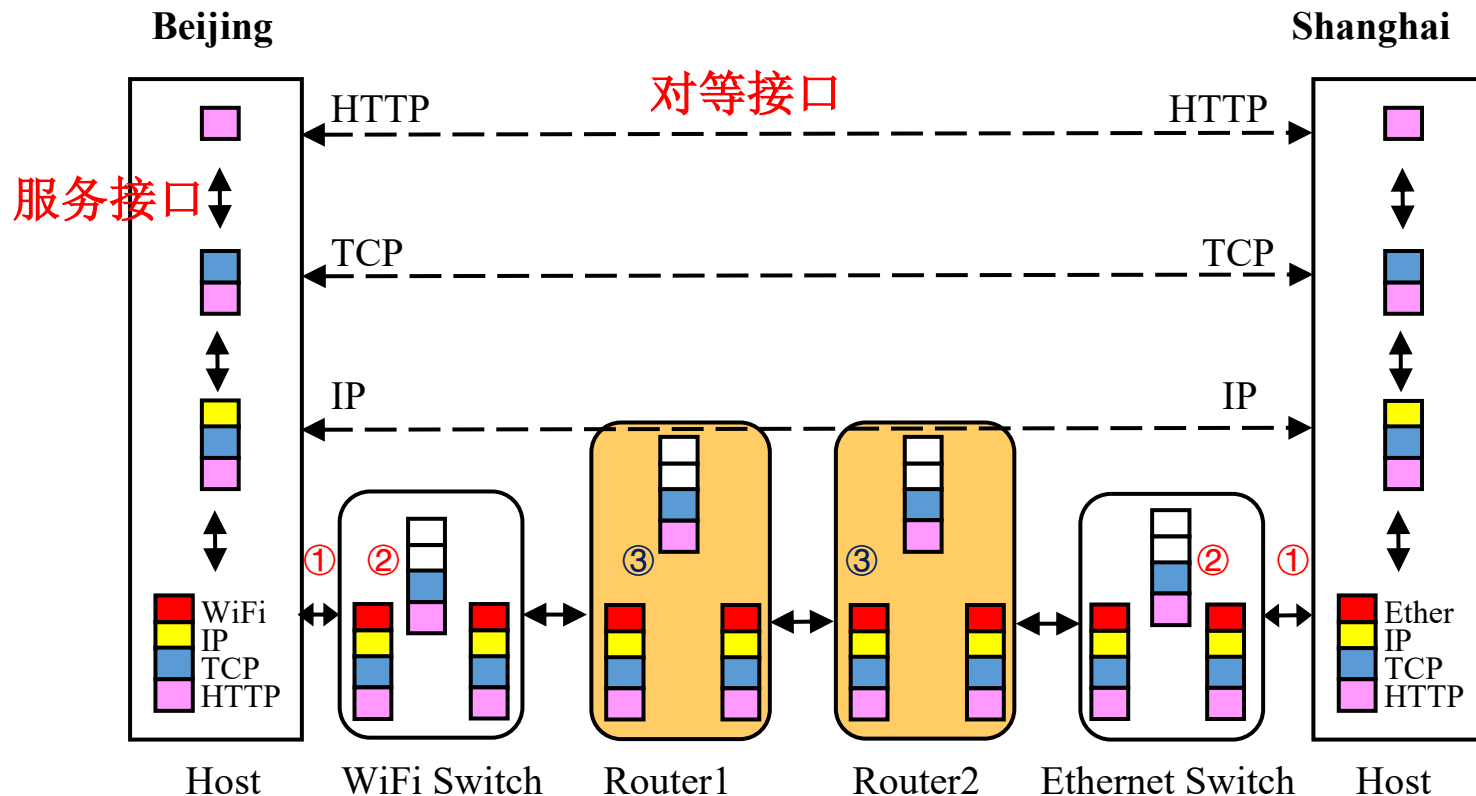
互联网协议栈

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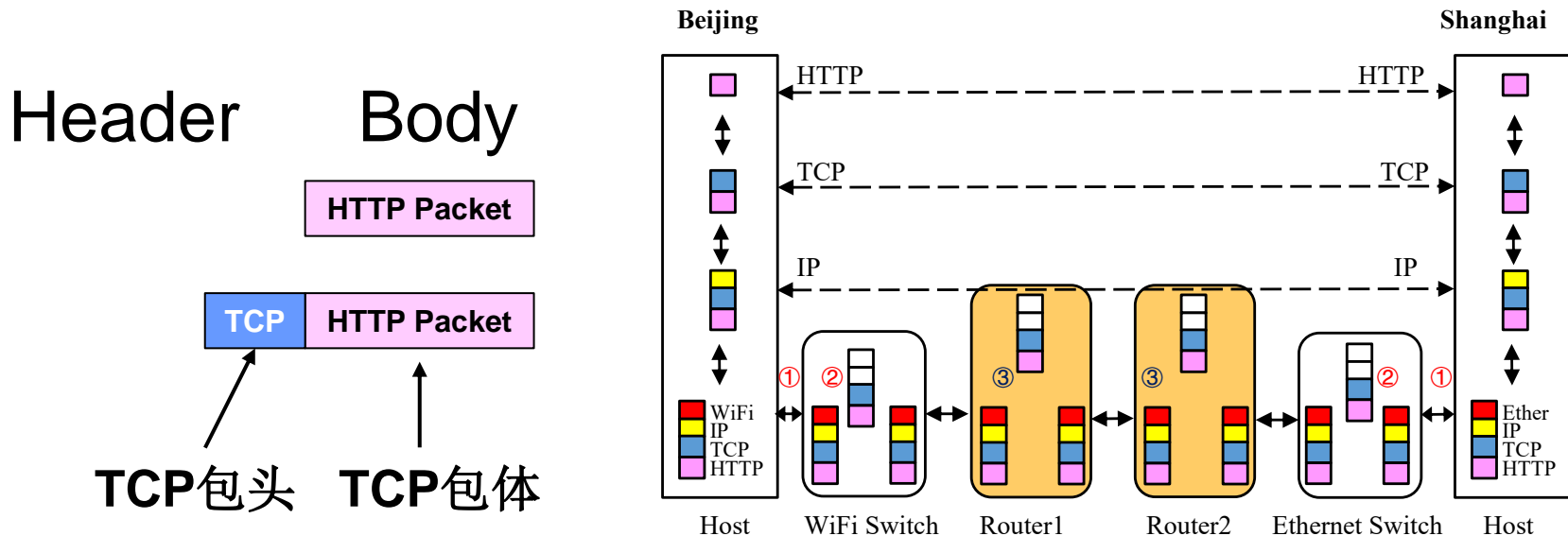
HTTP GET request and response messages

- Request message: `http://www.shanghaitech.edu.cn/`
 - Sent to the server as a stream of packets
- Response message: the contents of the home page
 - Sent from the server as a stream of packets



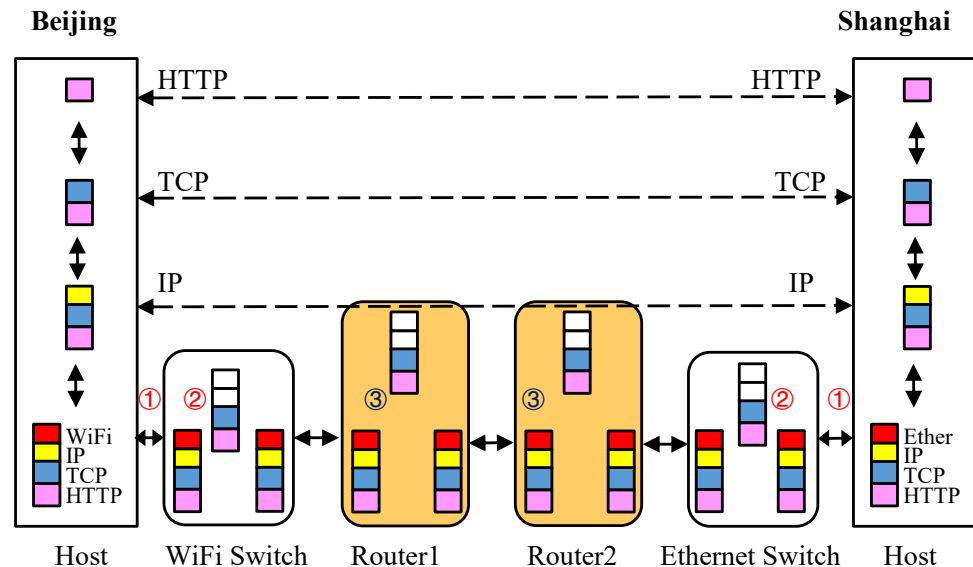
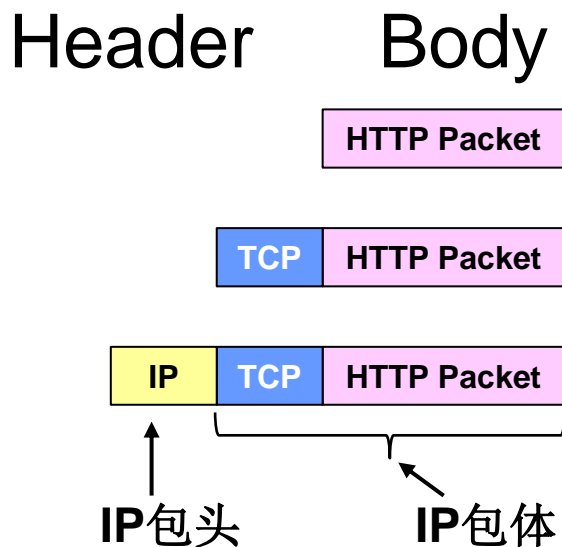
How is the response message communicated

- Response message, i.e., the contents of the home page, is divided into a number of packets, i.e., slices of the message
 - Each HTTP packet is turned into an Ethernet packet as follows 打包
 - HTTP packet (**pink**) is handed to the TCP layer as the body of a TCP packet
 - TCP layer adds a TCP header (**blue**) to form a TCP packet
 - The TCP packet is handed over to the IP layer as the IP packet body
 - The IP layer adds an IP header (**yellow**) to form an IP packet
 - Finally, the IP packet is handed over to the data link (Ethernet) layer as the Ethernet packet body
 - The Ethernet layer adds an Ethernet header (**red**) to form an Ethernet packet



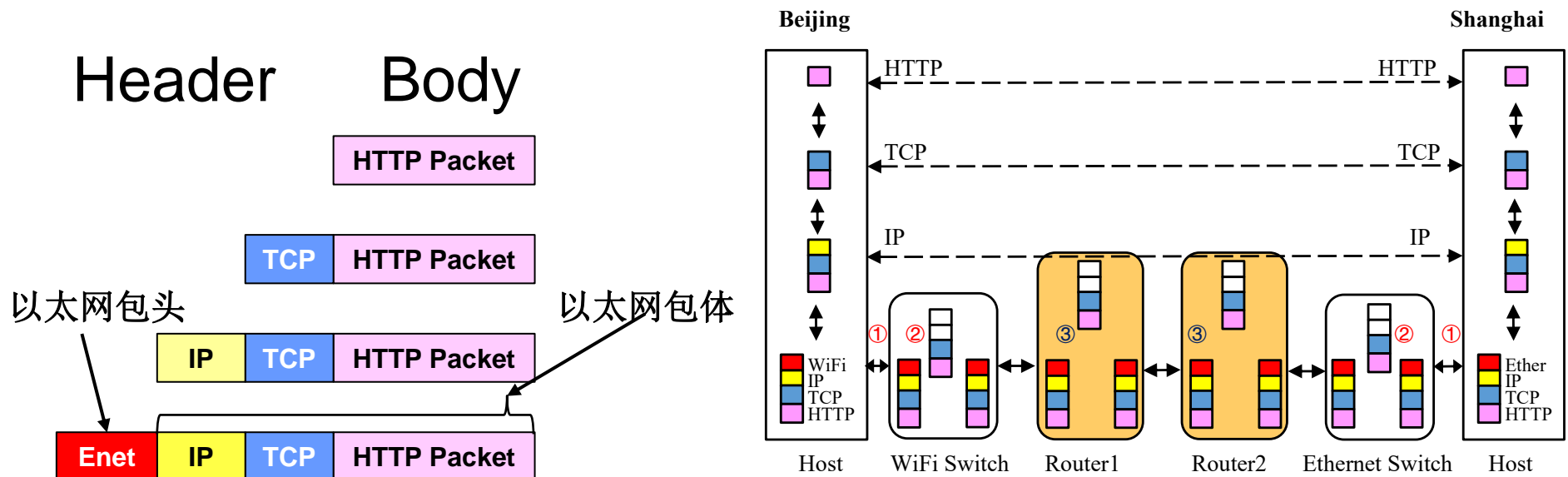
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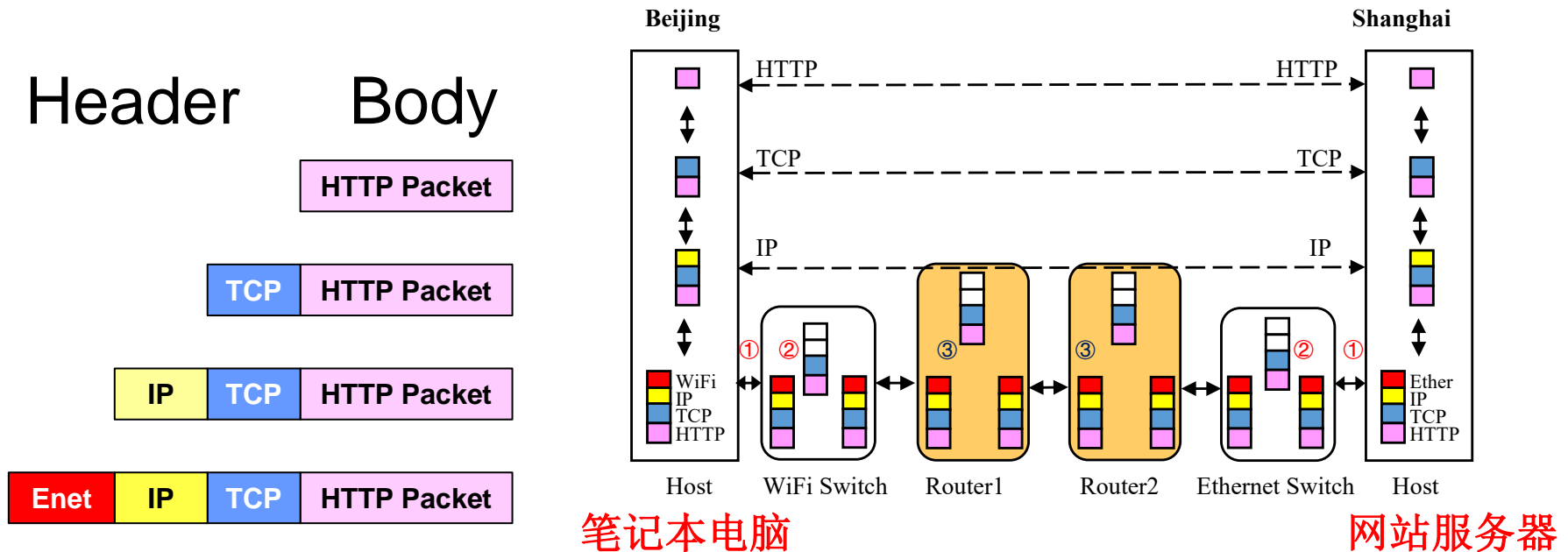
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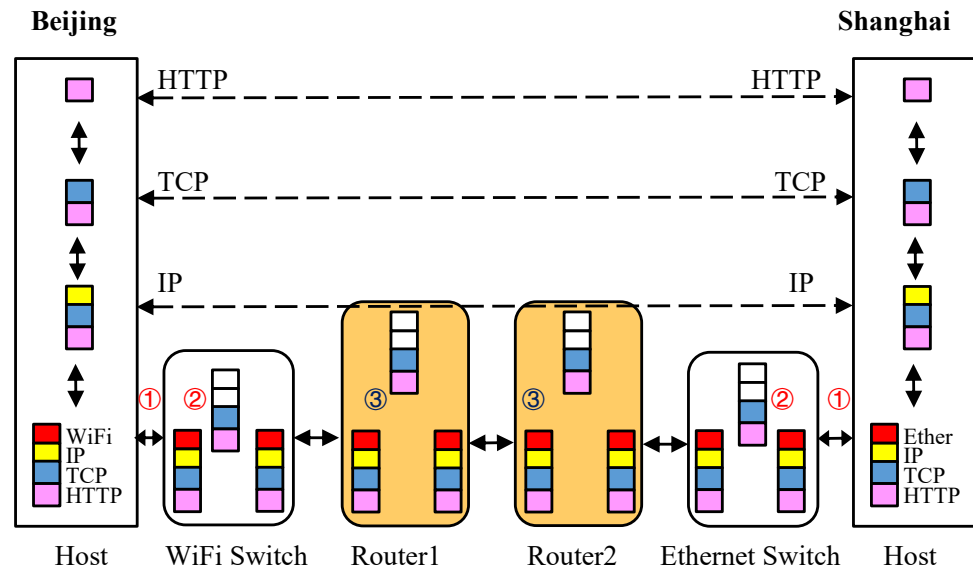
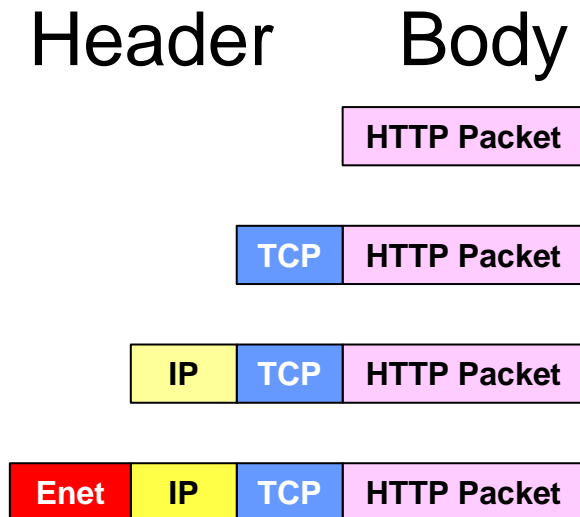
How is the response message communicated

- Each HTTP packet is communicated as follows **传输**
 - ① The server host sends an HTTP packet, wrapped as an Ethernet packet, to the Ethernet switch
 - ② The switch opens the packet to reveal the Ethernet and the IP headers, and then adds a new header to form a new Ethernet packet
 - ③ When the packet arrives at Router2, the router opens the packet to reveal both the Ethernet and the IP headers and then form a new Ethernet packet by reformatting the packet and adding a new Ethernet header
 - Similar steps take place at Router1 (③) and the WiFi Switch (②), and then a WiFi packet arrives at the laptop computer host (①)



How is the response message communicated

- Each HTTP packet is communicated as follows 解包
 - After a WiFi packet arrives at the laptop computer host in Beijing, it is unpacked by the host (the laptop computer) to reveal
 - the IP packet,
 - the TCP packet, and finally
 - the HTTP packet, i.e., a slice of the message



Does Zhang need to worry about TCP/IP and Ethernet when surfing the Web?

张蕾访问上海科大网站时，需要操心TCP/IP与以太网吗？

- No! A user only needs to know the peering interface HTTP

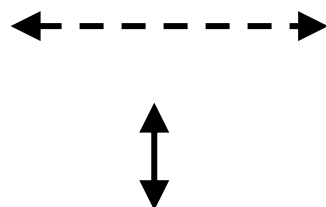
- Two types of interfaces

- Peering interface for user

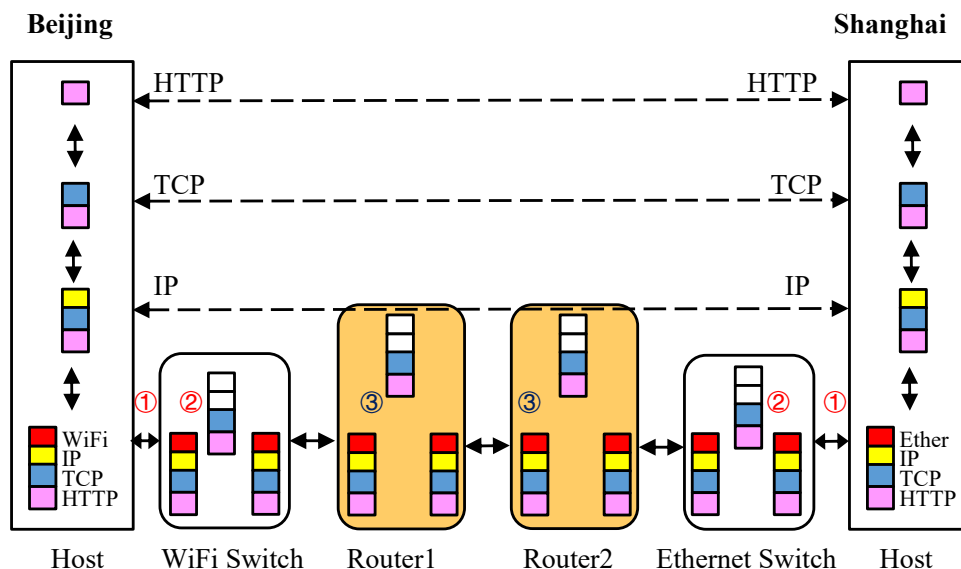
对等接口

- Service interfaces for implementation

服务接口



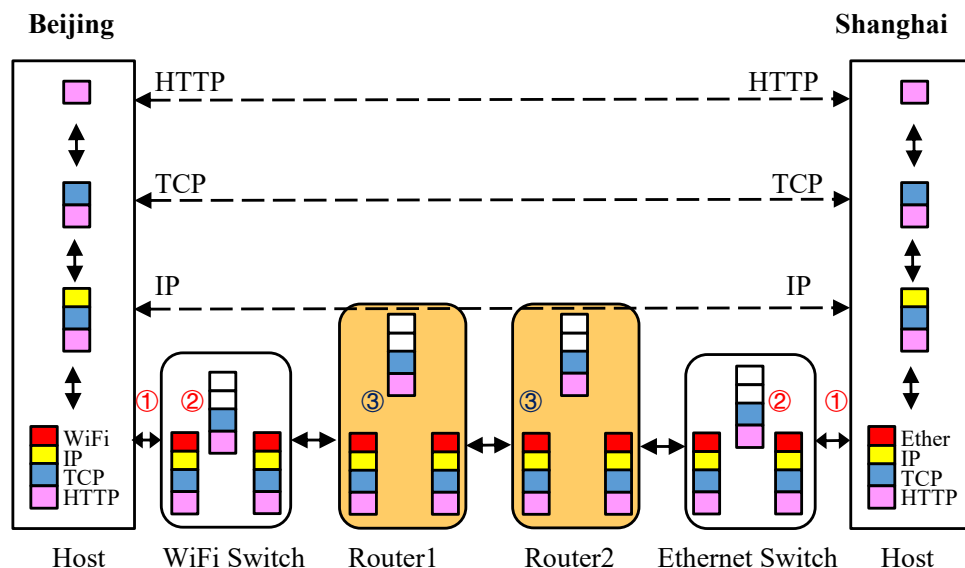
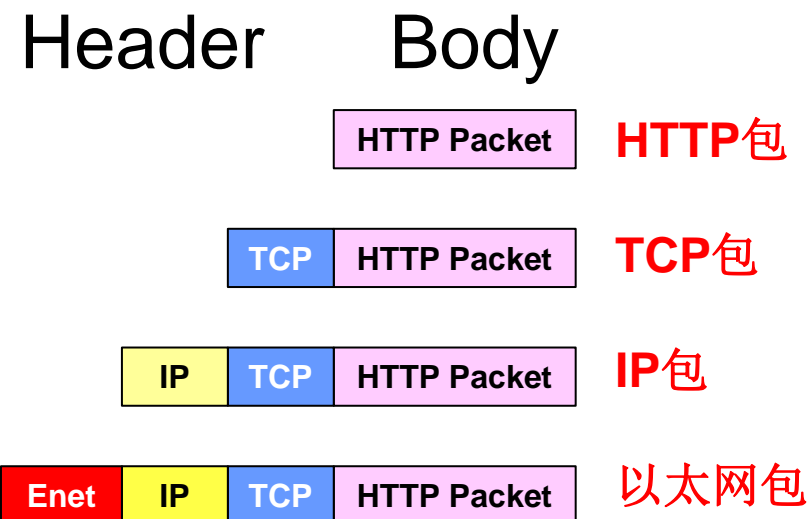
Header Body



Can one send an upper layer packet
without also sending a lower layer packet?

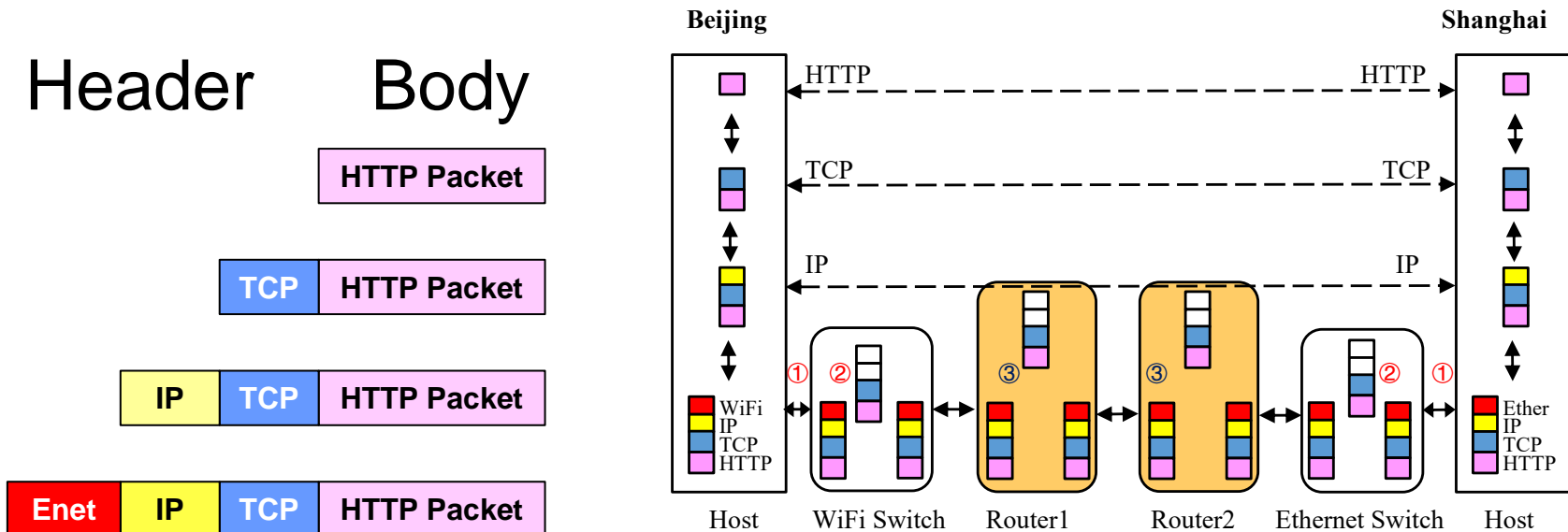
能否只传HTTP包
不传IP包

- Can the Web server in Shanghai send an HTTP packet to Zhang's Web browser in Beijing, without also sending an Ethernet frame?
- No! 不能只传上层数据包(如TCP包), 而不传下层包(IP包、以太网包)
 - Any information at the HTTP layer is wrapped in a data link layer packet, and eventually wrapped in a physical layer packet
 - One cannot send a high layer packet without also sending a packet of every layer below
 - When a packet enters a network, it is in a data link layer format and travels as wired and/or wireless signals



What is actually sent over the network hardware?

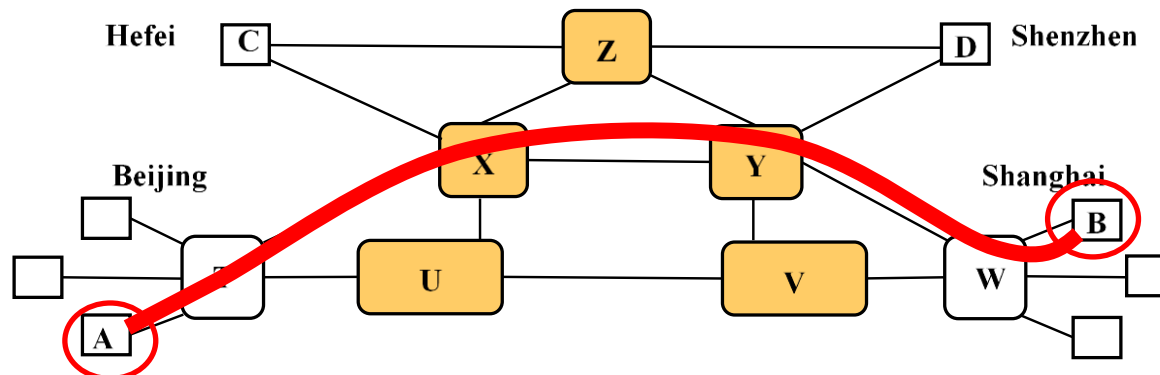
- Bit string of 0's and 1's
任何数据包最终在物理层作为比特流传递，即一串**0或1**信号（电、光）
- Any packet is eventually encapsulated as one or more physical layer packets, which travel as wired or wireless signals
 - A physical layer packet is sent through electrical cables, electromagnetic waveforms or optical fibers, in a bit string of 0's and 1's
 - A 0 may be represented as a LOW voltage pulse or a LIGHTOFF state, while a 1 may be represented as a HIGH voltage pulse or a LIGHTON state



Do all packets travel through the same physical path?

从A到B的一条消息的数据包必然通过同一条通路吗？

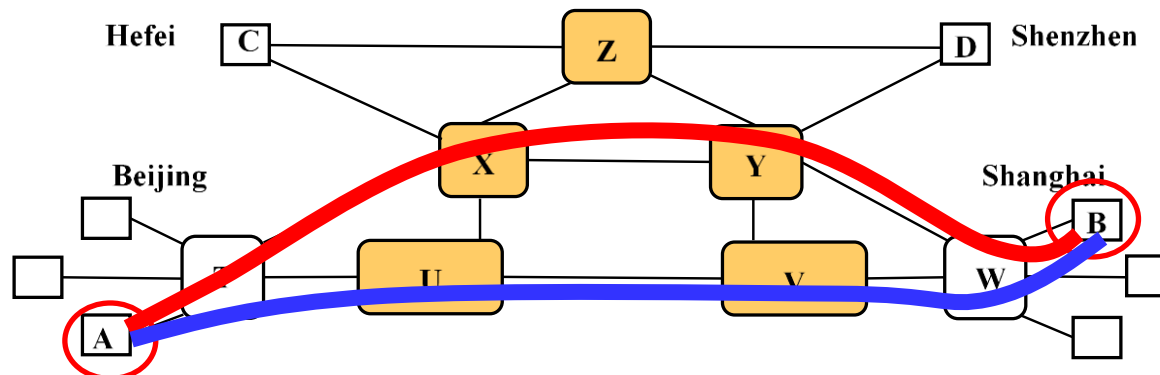
- A message is sent from host A to host B
 - Do all packets of the message travel through the same physical path from host A to host B?
 - Not necessarily. Internet has built-in redundancy 不一定。互联网有冗余通路
 - Possible physical paths for a 99-packet message from A to B
 - 1st packet of the message travels along the physical path **A-T-X-Y-W-B**
 - 49th packet traverses path **A-T-U-V-W-B**
 - Arriving at B before 1st packet
 - 99th packet traverses path **A-T-X-Z-Y-W-B**
 - Complete message is reassembled from the packets by their numbers



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